

# Scala

Kai Brännler



Innovation Process Technology AG

## Executive Summary

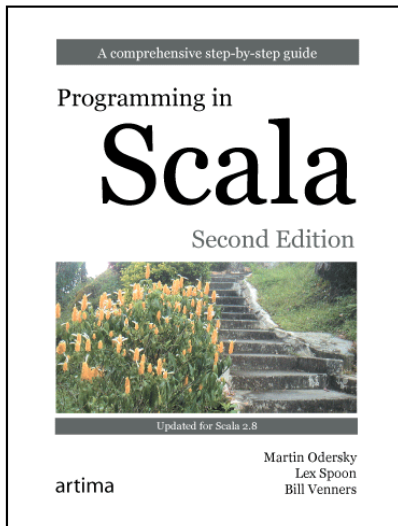
Scala = Java + Funktionale Programmierung

## Executive Summary

Scala = Java + Funktionale Programmierung

## Extended Executive Summary

- Martin Odersky, EPFL, 2004
- keine Erweiterung von Java
- kompiliert auf JVM, interoperabel mit Java
- statisch getypt – aber Typinferenz
- rein objektorientiert (wie Smalltalk)
- funktional: immutability, functions are values
- Ziel: Skalierbarkeit als Sprache
- real world software: Twitter backend, Etherpad



# Inhalt

## 1 Objektmodell von Scala

Hello world

Eine Klasse

Nutzen des Objektmodells

## 2 Funktionales Programmieren

Mutability considered harmful

Functions are Values

Pattern Matching

## 3 A Domain Specific Language

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## Section 1

# Objektmodell von Scala

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- Jeder Wert ist ein Objekt, jedes Objekt Instanz einer Klasse.



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  - primitive Typen wie `int`, `long`, `float`, ...
  - Funktionen
  - Arrays und Enumerations

# Objektmodell von Scala

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- Jede Operation ist ein Methodenaufruf.

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`a op b` ist syntactic sugar für `a.op(b)`

# Objektmodell von Scala

- Jeder Wert ist ein Objekt, jedes Objekt Instanz einer Klasse.
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  - Funktionen
  - Arrays und Enumerations
- Jede Operation ist ein Methodenaufruf.

`a op b` ist syntactic sugar für `a.op(b)`

`a + b` ist syntactic sugar für `a.+(b)`

Subsection 1

Hello world

# Hello World in Scala

```
object HelloWorld
{
  def main(args: Array[String]): Unit
  {
    println("Hello World")
  }
}
```

# Hello World in Scala

```
object HelloWorld
{
  def main(args: Array[String])
  {
    println("Hello World")
  }
}
```

## Subsection 2

Eine Klasse



## Class Complex in Java

```
public class Complex
{
    private double real, imaginary;

    public Complex(double real, double imaginary)
    {
        this.real=real;
        this.imaginary=imaginary;
    }
}
```

## Class Complex in Scala

```
class Complex(real: Double, imaginary: Double)
```

## Adding Getter Functions in Java

```
public class Complex
{
    private double real, imaginary;

    public Complex(double real, double imaginary)
    {
        this.real=real;
        this.imaginary=imaginary;
    }
}
```

## Adding Getter Functions in Java

```
public class Complex
{
    private double real, imaginary;

    public Complex(double real, double imaginary)
    {
        this.real=real;
        this.imaginary=imaginary;
    }

    public double re() {return real;}
    public double im() {return imaginary;}
}
```

## Adding Getter Functions in Scala

```
class Complex(real: Double, imaginary: Double)
{
  def re = real
  def im = imaginary
}
```

## Overriding toString in Java

```
public class Complex
{
    private double real, imaginary;

    public Complex(double real, double imaginary)
    {
        this.real=real;
        this.imaginary=imaginary;
    }

    public double re() {return real;}
    public double im() {return imaginary;}
}
```

## Overriding toString in Java

```
public class Complex
{
    private double real, imaginary;

    public Complex(double real, double imaginary)
    {
        this.real=real;
        this.imaginary=imaginary;
    }

    public double re() {return real;}
    public double im() {return imaginary;}

    public String toString() {
        return re() + "+" + im() + "i";
    }
}
```

## Overriding toString in Scala

```
class Complex(real: Double, imaginary: Double)
{
  def re = real
  def im = imaginary
  override def toString =
    "" + re + "+" + im + "i"
}
```



## Overriding toString in Scala

```
class Complex(real: Double, imaginary: Double)
{
  def re = real
  def im = imaginary
  override def toString =
    "" + re + "+" + im + "i" // why ""?
}
```

## Overriding toString in Scala

```
class Complex(real: Double, imaginary: Double)
{
  def re = real
  def im = imaginary
  override def toString =
    ( ( ( "" .+(re) ) .+("+") ) .+(im) ) .+("i")
}
```

## Scala Interpreter, var und val

```
scala>
```

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```
scala> class Complex(real: Double, ...
```

## Scala Interpreter, var und val

```
scala> class Complex(real: Double, ...  
defined class Complex
```

```
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```

## Scala Interpreter, var und val

```
scala> class Complex(real: Double, ...  
defined class Complex
```

```
scala> var c = new Complex(1.0,2.0)
```

## Scala Interpreter, var und val

```
scala> class Complex(real: Double, ...  
defined class Complex
```

```
scala> var c = new Complex(1.0,2.0)  
c: Complex = 1.0+2.0i
```

```
scala>
```

## Scala Interpreter, var und val

```
scala> class Complex(real: Double, ...  
defined class Complex
```

```
scala> var c = new Complex(1.0,2.0)  
c: Complex = 1.0+2.0i
```

```
scala> c = new Complex(3.0,4.0)
```



## Scala Interpreter, var und val

```
scala> class Complex(real: Double, ...  
defined class Complex
```

```
scala> var c = new Complex(1.0,2.0)  
c: Complex = 1.0+2.0i
```

```
scala> c = new Complex(3.0,4.0)  
c: Complex = 3.0+4.0i
```

```
scala>
```

## Scala Interpreter, var und val

```
scala> class Complex(real: Double, ...  
defined class Complex
```

```
scala> var c = new Complex(1.0,2.0)  
c: Complex = 1.0+2.0i
```

```
scala> c = new Complex(3.0,4.0)  
c: Complex = 3.0+4.0i
```

```
scala> val c = new Complex(1.0,2.0)
```

## Scala Interpreter, var und val

```
scala> class Complex(real: Double, ...  
defined class Complex
```

```
scala> var c = new Complex(1.0,2.0)  
c: Complex = 1.0+2.0i
```

```
scala> c = new Complex(3.0,4.0)  
c: Complex = 3.0+4.0i
```

```
scala> val c = new Complex(1.0,2.0)  
c: Complex = 1.0+2.0i
```

```
scala>
```

## Scala Interpreter, var und val

```
scala> class Complex(real: Double, ...  
defined class Complex
```

```
scala> var c = new Complex(1.0,2.0)  
c: Complex = 1.0+2.0i
```

```
scala> c = new Complex(3.0,4.0)  
c: Complex = 3.0+4.0i
```

```
scala> val c = new Complex(1.0,2.0)  
c: Complex = 1.0+2.0i
```

```
scala> c = new Complex(3.0,4.0)
```

## Scala Interpreter, var und val

```
scala> class Complex(real: Double, ...
defined class Complex
```

```
scala> var c = new Complex(1.0,2.0)
c: Complex = 1.0+2.0i
```

```
scala> c = new Complex(3.0,4.0)
c: Complex = 3.0+4.0i
```

```
scala> val c = new Complex(1.0,2.0)
c: Complex = 1.0+2.0i
```

```
scala> c = new Complex(3.0,4.0)
error: reassignment to val
      c = new Complex(3.0,4.0)
      ^
```

```
scala>
```

## Subsection 3

### Nutzen des Objektmodells

# Die factorial Funktion

## Java

```
int factorial(int n) {  
    if (n==0) return 1;  
    else return n*factorial(n-1);  
}
```

# Die factorial Funktion

## Java

```
int factorial(int n) {  
    if (n==0) return 1;  
    else return n*factorial(n-1);  
}
```

## Scala

```
def factorial(n: Int): Int =  
    if (n==0) 1 else n*factorial(n-1)
```



# Die factorial Funktion auf BigInts

## Java

```
BigInteger factorial(BigInteger n) {  
    if ( n == BigInteger.ZERO ) return BigInteger.ONE;  
    else return  
        n.multiply(factorial(n.subtract(BigInteger.ONE)));  
}
```

# Die factorial Funktion auf BigInts

## Java

```
BigInteger factorial(BigInteger n) {  
    if ( n == BigInteger.ZERO ) return BigInteger.ONE;  
    else return  
        n.multiply(factorial(n.subtract(BigInteger.ONE)));  
}
```

## Scala

```
def factorial(n: BigInt): BigInt =  
    if (n==0) 1 else n*factorial(n-1)
```

# Nutzen des Objektmodells

- Datentyp ohne Sprachunterstützung: unbequem (z.B. BigInteger in Java)

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- Datentyp ohne Sprachunterstützung: unbequem (z.B. BigInteger in Java)
- Datentyp mit Sprachunterstützung: bequem (z.B. large integers in Python), aber skaliert nicht

# Nutzen des Objektmodells

- Datentyp ohne Sprachunterstützung: unbequem (z.B. BigInteger in Java)
- Datentyp mit Sprachunterstützung: bequem (z.B. large integers in Python), aber skaliert nicht
- Scala: bequem und skaliert

## Features des Typsystems die wir nicht behandeln

- generics – durch type erasure wie in Java, aber besser
- traits – “interfaces with code”
- abstract attributes and types – enums, structural typing

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Mutability considered harmful

Functions are Values

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## Section 2

# Funktionales Programmieren



## Subsection 1

Mutability considered harmful

# Was ist "Mutability" ?

## Mutability

Mutability = Zustandsänderbarkeit = non-final Variable

Mutation = Zustandsänderung = Wertänderung einer Variable

# Was ist "Mutability" ?

## Mutability

Mutability = Zustandsänderbarkeit = non-final Variable

Mutation = Zustandsänderung = Wertänderung einer Variable

## Beispiele

- `i = i+1;`
- `vector.addElement(someElement);`
- `calendar.setTime(someTime);`

# Was ist "Mutability"?

## Mutability

Mutability = Zustandsänderbarkeit = non-final Variable

Mutation = Zustandsänderung = Wertänderung einer Variable

## Beispiele

- `i = i+1;`
- `vector.addElement(someElement);`
- `calendar.setTime(someTime);`

## Gegenbeispiele

- `int i = j+1;`
- `String s2 = s1.replace('a','b');`

# Was ist "harmful" ?

## A Case against the GO TO Statement.

by Edsger W.Dijkstra  
Technological University  
Eindhoven, The Netherlands

Since a number of years I am familiar with the observation that the quality of programmers is a decreasing function of the density of go to statements in the programs they produce. Later I discovered why the use of the go to statement has such disastrous effects and did I become convinced that the go to statement should be abolished from all "higher level" programming languages (i.e. everything except -perhaps- plain machine code).

Slogan :)

Scala verhält sich zu mutability wie C zu goto.

# Mutability vs. Immutability

## Java

Mutable:     StringBuffer

Immutable:   String

# Mutability vs. Immutability

## Java

Mutable:     StringBuffer

Immutable:   String

## Immutability Vorteile

- leichter zu verstehen
- Sharing ist einfacher
- Parallelisierung ist einfacher



# Mutability vs. Immutability

## Java

Mutable:     StringBuffer

Immutable:   String

## Immutability Vorteile

- leichter zu verstehen
- Sharing ist einfacher
- Parallelisierung ist einfacher

## Mutability Vorteil

- unter Umständen viel effizienter

## Subsection 2

### Functions are Values

## Functions are Values

```
scala>
```

## Functions are Values

```
scala> (x:Int) => x+1
```

## Functions are Values

```
scala> (x:Int) => x+1  
res0: (Int) => Int = <function1>
```

```
scala>
```

## Functions are Values

```
scala> (x:Int) => x+1
```

```
res0: (Int) => Int = <function1>
```

```
scala> var plusone = (x:Int) => x+1
```

## Functions are Values

```
scala> (x:Int) => x+1  
res0: (Int) => Int = <function1>
```

```
scala> var plusone = (x:Int) => x+1  
plusone: (Int) => Int = <function1>
```

```
scala>
```

## Functions are Values

```
scala> (x:Int) => x+1  
res0: (Int) => Int = <function1>
```

```
scala> var plusone = (x:Int) => x+1  
plusone: (Int) => Int = <function1>
```

```
scala> var square = (x:Int) => x*x
```



## Functions are Values

```
scala> (x:Int) => x+1  
res0: (Int) => Int = <function1>
```

```
scala> var plusone = (x:Int) => x+1  
plusone: (Int) => Int = <function1>
```

```
scala> var square = (x:Int) => x*x  
square: (Int) => Int = <function1>
```

```
scala>
```

## Functions are Values

```
scala> (x:Int) => x+1  
res0: (Int) => Int = <function1>
```

```
scala> var plusone = (x:Int) => x+1  
plusone: (Int) => Int = <function1>
```

```
scala> var square = (x:Int) => x*x  
square: (Int) => Int = <function1>
```

```
scala> square(3)
```

## Functions are Values

```
scala> (x:Int) => x+1  
res0: (Int) => Int = <function1>
```

```
scala> var plusone = (x:Int) => x+1  
plusone: (Int) => Int = <function1>
```

```
scala> var square = (x:Int) => x*x  
square: (Int) => Int = <function1>
```

```
scala> square(3)  
res1: Int = 9
```

```
scala>
```

# A Higher-Order Function

Sum

$$\sum_{k=a}^b f(k)$$

# A Higher-Order Function

## Sum

$$\sum_{k=a}^b f(k)$$

## In Scala

```
def sum(f: Int => Int, a: Int, b: Int): Int =  
  if (a>b) 0 else f(a) + sum(f,a+1,b)
```

## A Higher-Order Function

```
scala>
```

## A Higher-Order Function

```
scala> def sum...
```

## A Higher-Order Function

```
scala> def sum...
```

```
sum: (f: (Int) => Int, a: Int, b: Int) => Int
```

```
scala>
```



## A Higher-Order Function

```
scala> def sum...
```

```
sum: (f: (Int) => Int, a: Int, b: Int) => Int
```

```
scala> sum(plusone,1,5)
```

## A Higher-Order Function

```
scala> def sum...
```

```
sum: (f: (Int) => Int, a: Int, b: Int) => Int
```

```
scala> sum(plusone,1,5)
```

```
res1: Int = 20          // (1+1)+(2+1)+(3+1)+(4+1)+(5+1)
```

```
scala>
```

## A Higher-Order Function

```
scala> def sum...
```

```
sum: (f: (Int) => Int, a: Int, b: Int) => Int
```

```
scala> sum(plusone,1,5)
```

```
res1: Int = 20      // (1+1)+(2+1)+(3+1)+(4+1)+(5+1)
```

```
scala> sum(square,1,5)
```

## A Higher-Order Function

```
scala> def sum...
```

```
sum: (f: (Int) => Int, a: Int, b: Int) => Int
```

```
scala> sum(plusone,1,5)
```

```
res1: Int = 20      // (1+1)+(2+1)+(3+1)+(4+1)+(5+1)
```

```
scala> sum(square,1,5)
```

```
res2: Int = 55     // (1*1)+(2*2)+(3*3)+(4*4)+(5*5)
```

```
scala>
```

# Higher-Order Functions

```
class List[A] ...  
  def foreach(f: A => Unit) : Unit
```

# Higher-Order Functions

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  def foreach(f: A => Unit) : Unit
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```

## Higher-Order Functions

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class List[A] ...  
  def foreach(f: A => Unit) : Unit
```

```
scala> List(-1,-2,1,2,3).foreach(println)
```

## Higher-Order Functions

```
class List[A] ...  
  def foreach(f: A => Unit) : Unit
```

```
scala> List(-1,-2,1,2,3).foreach(println)
```

```
-1
```

```
-2
```

```
1
```

```
2
```

```
3
```

```
scala>
```



# Higher-Order Functions

```
class List[A] ...  
  def filter (p: (A) => Boolean) : List[A]
```

# Higher-Order Functions

```
class List[A] ...  
  def filter (p: (A) => Boolean) : List[A]
```

```
scala>
```

## Higher-Order Functions

```
class List[A] ...  
  def filter (p: (A) => Boolean) : List[A]
```

```
scala> List(-1,-2,1,2,3).filter(x => 0<x)
```

## Higher-Order Functions

```
class List[A] ...  
  def filter (p: (A) => Boolean) : List[A]
```

```
scala> List(-1,-2,1,2,3).filter(x => 0<x)  
res0: List[Int] = List(1,2,3)
```

```
scala>
```

## Higher-Order Functions

```
class List[A] ...  
  def filter (p: (A) => Boolean) : List[A]
```

```
scala> List(-1,-2,1,2,3).filter(x => 0<x)  
res0: List[Int] = List(1,2,3)
```

```
scala> List(-1,-2,1,2,3).filter(0<_)
```

## Higher-Order Functions

```
class List[A] ...  
  def filter (p: (A) => Boolean) : List[A]
```

```
scala> List(-1,-2,1,2,3).filter(x => 0<x)  
res0: List[Int] = List(1,2,3)
```

```
scala> List(-1,-2,1,2,3).filter(0<_)  
res1: List[Int] = List(1,2,3)
```

```
scala>
```

# Higher-Order Functions

```
class List[A] ...  
  def exists (p: (A) => Boolean) : Boolean  
  def forall (p: (A) => Boolean) : Boolean
```

## Higher-Order Functions

```
class List[A] ...  
  def exists (p: (A) => Boolean) : Boolean  
  def forall (p: (A) => Boolean) : Boolean
```

```
scala>
```



## Higher-Order Functions

```
class List[A] ...  
  def exists (p: (A) => Boolean) : Boolean  
  def forall (p: (A) => Boolean) : Boolean
```

```
scala> List(-1,-2,1,2,3).exists(0<_)
```

## Higher-Order Functions

```
class List[A] ...  
  def exists (p: (A) => Boolean) : Boolean  
  def forall (p: (A) => Boolean) : Boolean
```

```
scala> List(-1,-2,1,2,3).exists(0<_)  
res0: Boolean = true
```

```
scala>
```

## Higher-Order Functions

```
class List[A] ...  
  def exists (p: (A) => Boolean) : Boolean  
  def forall (p: (A) => Boolean) : Boolean
```

```
scala> List(-1,-2,1,2,3).exists(0<_)  
res0: Boolean = true
```

```
scala> List(-1,-2,1,2,3).forall(0<_)
```

## Higher-Order Functions

```
class List[A] ...  
  def exists (p: (A) => Boolean) : Boolean  
  def forall (p: (A) => Boolean) : Boolean
```

```
scala> List(-1,-2,1,2,3).exists(0<_)  
res0: Boolean = true
```

```
scala> List(-1,-2,1,2,3).forall(0<_)  
res1: Boolean = false
```

```
scala>
```

## Java vs. Scala

Problem: Hat der String `name` Großbuchstaben?

## Java vs. Scala

Problem: Hat der String name Großbuchstaben?

### Java

```
boolean nameHasUpperCase = false;
for (int i=0;i<name.length();++i) {
    if (Character.isUpperCase(name.charAt(i))) {
        nameHasUpperCase = true;
        break;
    }
}
```

## Java vs. Scala

Problem: Hat der String name Großbuchstaben?

### Java

```
boolean nameHasUpperCase = false;
for (int i=0;i<name.length();++i) {
    if (Character.isUpperCase(name.charAt(i))) {
        nameHasUpperCase = true;
        break;
    }
}
```

### Scala

```
val nameHasUpperCase = name.exists(_.isUpper)
```

# Higher-Order Functions

```
class List[A] ...  
  def map [B] (f: (A) => B) : List[B]
```



# Higher-Order Functions

```
class List[A] ...  
  def map [B] (f: (A) => B) : List[B]
```

```
scala>
```

## Higher-Order Functions

```
class List[A] ...  
  def map [B] (f: (A) => B) : List[B]
```

```
scala> List(-1,-2,1,2,3).map(plusone)
```

## Higher-Order Functions

```
class List[A] ...  
  def map [B] (f: (A) => B) : List[B]
```

```
scala> List(-1,-2,1,2,3).map(plusone)  
res0: List[Int] = List(0, -1, 2, 3, 4)
```

```
scala>
```

## Higher-Order Functions

```
class List[A] ...  
  def map [B] (f: (A) => B) : List[B]
```

```
scala> List(-1,-2,1,2,3).map(plusone)  
res0: List[Int] = List(0, -1, 2, 3, 4)
```

```
scala> List(-1,-2,1,2,3).map(_*2)
```

## Higher-Order Functions

```
class List[A] ...  
  def map [B] (f: (A) => B) : List[B]
```

```
scala> List(-1,-2,1,2,3).map(plusone)  
res0: List[Int] = List(0, -1, 2, 3, 4)
```

```
scala> List(-1,-2,1,2,3).map(_*2)  
res1: List[Int] = List(-2, -4, 2, 4, 6)
```

```
scala>
```

# Higher-Order Functions

```
class List[A] ...  
  def partition (p: (A) => Boolean) : (List[A], List[A])
```

# Higher-Order Functions

```
class List[A] ...  
  def partition (p: (A) => Boolean) : (List[A], List[A])
```

```
scala>
```

## Higher-Order Functions

```
class List[A] ...  
  def partition (p: (A) => Boolean) : (List[A], List[A])
```

```
scala> List(-1,-2,1,2,3).partition(_<0)
```



## Higher-Order Functions

```
class List[A] ...  
  def partition (p: (A) => Boolean) : (List[A], List[A])
```

```
scala> List(-1,-2,1,2,3).partition(_<0)  
res0: (List[Int], List[Int]) =  
(List(-1, -2),List(1, 2, 3))
```

```
scala>
```

## Higher-Order Functions

```
class List[A] ...  
  def partition (p: (A) => Boolean) : (List[A], List[A])
```

```
scala> List(-1,-2,1,2,3).partition(_<0)  
res0: (List[Int], List[Int]) =  
(List(-1, -2),List(1, 2, 3))
```

```
scala> val (neg, pos) = List(-1,-2,1,2,3).partition(_<0)
```

## Higher-Order Functions

```
class List[A] ...  
  def partition (p: (A) => Boolean) : (List[A], List[A])
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(List(-1, -2),List(1, 2, 3))
```

```
scala> val (neg, pos) = List(-1,-2,1,2,3).partition(_<0)  
neg: List[Int] = List(-1, -2)  
pos: List[Int] = List(1, 2, 3)
```

```
scala>
```

## Subsection 3

### Pattern Matching

# Aufgabe

## Gesucht:

Interpreter für arithmetische Ausdrücke bestehend aus Zahlen und Addition, wie z.B.  $1 + (3 + 7)$

# Aufgabe

## Gesucht:

Interpreter für arithmetische Ausdrücke bestehend aus Zahlen und Addition, wie z.B.  $1 + (3 + 7)$

## Mögliche Lösung

Abstrakte Klasse Expr mit zwei Subklassen Num und Sum.

# Klassisches OO-Design

```
abstract class Expr  
class Num(n: Int) extends Expr  
class Sum(e1: Expr, e2: Expr) extends Expr
```

# Klassisches OO-Design

```
abstract class Expr
class Num(n: Int) extends Expr
class Sum(e1: Expr, e2: Expr) extends Expr
```

$(1 + (3 + 7))$  ist:

```
new Sum(new Num(1), new Sum(new Num(3), new Num(7)))
```



## Klassisches OO-Design: eval

```
abstract class Expr
{
  def eval: Int
}
class Num(n: Int) extends Expr
{
  def eval: Int = n
}
class Sum(e1: Expr, e2: Expr) extends Expr
{
  def eval: Int = e1.eval + e2.eval
}
```

# Klassisches OO-Design

**Vorteil:** Einfach um neue Arten von Daten zu erweitern.

# Klassisches OO-Design

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```
class Prod(e1: Expr, e2: Expr) extends Expr
{
  def eval: Int = e1.eval * e2.eval
}
```

# Klassisches OO-Design

**Nachteil:** Umständlich um neue Operationen zu erweitern

## Klassisches OO-Design

**Nachteil:** Umständlich um neue Operationen zu erweitern

```
abstract class Expr
{
  def eval: Int
  def print
}
class Num(n: Int) extends Expr
{
  def eval: Int = n
  def print {print(n)}
}
class Sum(e1: Expr, e2: Expr) extends Expr
{
  def eval: Int = e1.eval + e2.eval
  def print {print(e1) print("+") print(e2)}
}
```

## Klassisches OO-Design

**Nachteil:** Umständlich um neue Operationen zu erweitern

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abstract class Expr
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  def eval: Int
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**Nachteil:** Komplizierte Operationen schwer zu verstehen

## Klassisches OO-Design

**Nachteil:** Umständlich um neue Operationen zu erweitern

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abstract class Expr
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```

**Nachteil:** Komplizierte Operationen schwer zu verstehen

**Nachteil:** Operationen, die tiefer in die Daten hineinschauen

# Funktionales Design

Algebraische Datentypen, in Scala genannt: case classes.

```
abstract class Expr
case class Num(n: Int) extends Expr
case class Sum(e1: Expr, e2: Expr) extends Expr
```



# Funktionales Design

Algebraische Datentypen, in Scala genannt: case classes.

```
abstract class Expr
case class Num(n: Int) extends Expr
case class Sum(e1: Expr, e2: Expr) extends Expr
```

case classes haben:

- Verschiedene Nettigkeiten
  - Konstrukturfunktion mit demselben Namen:  
(1 + (3 + 7)) ist Sum(Num(1), Sum(Num(3), Num(7)))
  - Accessorfunktionen mit demselben Namen wie die Parameter
  - toString, equals etc. sind sinnvoll überschrieben
- Pattern Matching!

# Pattern Matching

```
abstract class Expr
case class Num(n: Int) extends Expr
case class Sum(e1: Expr, e2: Expr) extends Expr

def eval(e: Expr): Int = e match
{
  case Num(n) => n
  case Sum(l,r) => eval(l) + eval(r)
}
```

# Pattern Matching

```
abstract class Expr
case class Num(n: Int) extends Expr
case class Sum(e1: Expr, e2: Expr) extends Expr
case class Prod(e1: Expr, e2: Expr) extends Expr

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## Sealed Class

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sealed abstract class Expr
case class Num(n: Int) extends Expr
case class Sum(e1: Expr, e2: Expr) extends Expr
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  // case Prod missing
}
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## Sealed Class

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sealed abstract class Expr
case class Num(n: Int) extends Expr
case class Sum(e1: Expr, e2: Expr) extends Expr
case class Prod(e1: Expr, e2: Expr) extends Expr

def eval(e: Expr): Int = e match
{
  case Num(n) => n
  case Sum(l,r) => eval(l) + eval(r)
  // case Prod missing
}
```

scala compiler:

```
warning: match is not exhaustive!
missing combination: Prod
```

# Inhalt

## 1 Objektmodell von Scala

Hello world

Eine Klasse

Nutzen des Objektmodells

## 2 Funktionales Programmieren

Mutability considered harmful

Functions are Values

Pattern Matching

## 3 A Domain Specific Language



## Section 3

### A Domain Specific Language

# Domain Specific Languages

## Beispiele

- Abfragesprachen wie SQL
- Parsergeneratorformat wie lex, yacc

# Domain Specific Languages

## Beispiele

- Abfragesprachen wie SQL
- Parsergeneratorformat wie lex, yacc

## Ziel von Scala

DSLs innerhalb von Scala durch Bibliotheken nachbilden

# Aufgabe: Parsen unserer Ausdrücke

## Grammatik

`expr ::= number | "(" expr "+" expr ")"`

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# Aufgabe: Parsen unserer Ausdrücke

## Grammatik

`expr ::= number | "(" expr "+" expr ")"`

## In Scala

```
def expr = number | "(" ~expr ~"+" ~expr ~")"
```

# Drumherum 1

```
import scala.util.parsing.combinator._

class Arith extends JavaTokenParsers {
  def expr: Parser[Any] =
    number | "(" ~ expr ~ "+" ~ expr ~ ")"
  def number: ...
}
```



## Drumherum 2

```
import scala.util.parsing.combinator._

class Arith extends JavaTokenParsers {
  def expr: Parser[Any] =
    number ^^
      {x => Num(x.toInt)}
    |
    "(" ~> expr ~ "+" ~ expr <~ ")" ^^
      {case p ~ "+" ~ q => Sum(p,q)}
  def number: ...
}
```

## Drumherum 2

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import scala.util.parsing.combinator._

class Arith extends JavaTokenParsers {
  def expr: Parser[Any] =
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      {x => Num(x.toInt)}
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```
scala>
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      {case p ~ "+" ~ q => Sum(p,q)}
  def number: ...
}
```

```
scala> parseAll(expr, "(1 + (3 + 7))")
```

## Drumherum 2

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import scala.util.parsing.combinator._

class Arith extends JavaTokenParsers {
  def expr: Parser[Any] =
    number ^^
      {x => Num(x.toInt)}
    |
    "(" ~> expr ~ "+" ~ expr <~ ")" ^^
      {case p ~ "+" ~ q => Sum(p,q)}
  def number: ...
}
```

```
scala> parseAll(expr, "(1 + (3 + 7))")
res0: Expr = Sum(Num(1), Sum(Num(3), Num(7)))
```

```
scala>
```

## Drumherum 2

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  def number: ...
}
```

```
scala> parseAll(expr, "(1 + (3 + 7))")
res0: Expr = Sum(Num(1), Sum(Num(3), Num(7)))
```

```
scala> eval(res0)
```

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import scala.util.parsing.combinator._

class Arith extends JavaTokenParsers {
  def expr: Parser[Any] =
    number ^^
      {x => Num(x.toInt)}
    |
    "(" ~> expr ~ "+" ~ expr <~ ")" ^^
      {case p ~ "+" ~ q => Sum(p,q)}
  def number: ...
}
```

```
scala> parseAll(expr, "(1 + (3 + 7))")
res0: Expr = Sum(Num(1), Sum(Num(3), Num(7)))
```

```
scala> eval(res0)
res1: Int = 11
```

# Rückblick

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